

COURSE SYLLABUS

Course Title:	Electronic Painting and Drawing II		Date submitted:	Spring 2014 (AAC: 14-23)
Department:	Art/Media			
Curriculum:	Fine Arts			
Course Descriptors: Make certain that the course descriptors are consistent with college and Board of Trustees policies, and the current course numbering system.	Course Code: (eg. ACC 101)	ART*221	Prerequisites:	
	Course Type:	Z	C- or better in Electronic Painting and Drawing (ART*220)	
	A: Clinical B: Lab D: Distance Learning I: Individual/Independent L: Lecture N: M: Seminar Internship P: Practicum U: Studio X: Combined Lecture/Lab Y: Combined Lecture/Clinical/Lab Z: Combined Lecture/Studio		Corequisites:	
	Elective Type:	G/FA/HU/LAS	None	
	E: English FA: Fine Arts FL: Foreign Language G: General HI: History HU: Humanities LAS: Liberal Arts & Sciences M: Math S: Science SS: Social Science			
	Credit Hours:	3		
	Developmental: (yes/no)	No		
	Lecture:	2		
	Clinical:	0		
	Contact Hours:	Lab: 0		
Studio	2			
Other:	0			
TOTAL:	4	Other Requirements:		
Class Maximum:	20	None		
Semesters Offered:	F/S/Su			
Catalog Course Description:	An advanced course in computer art imaging that increases the students' abilities in producing computer images that demonstrate greater technical skills, advanced form construction, narrative image making, personal style, and content. Professional artists are discussed through their respective works and analyzed for their specific content and technique. Projects are oriented towards large scale with thematic structures, and a framework of consistent ideas. Electronic collage is a featured aspect of this course.			
Topical Outline: List course content in outline format.	<ol style="list-style-type: none"> 1. Introduction to electronic collage construction <ol style="list-style-type: none"> A. Blending images from different programs (Painter, Photoshop, Illustrator) 2. Integration of the photograph, scanned images, and electronically drawn images <ol style="list-style-type: none"> A. Study of professional artists who have used collage B. Traditional versus electronic collage C. Settings pixel sizes for separate images D. Settings file types to accommodate single image E. Importing images 3. Narrative constructions 			

- A. What is a narrative?
 - 1. Using images to convey time, philosophy, concept
 - 2. Linear and non-linear narratives
- 4. Series of three images based on a single theme
- 5. Work of art from a written source
 - A. Image derived from a book, prose or poetry
- 6. Sketchbook drawings evolved into detailed finished pieces
 - A. Raw ideas evolving finished artworks
- 7. Piece derived from another artist re-formed and re-shaped
 - A. Sampling and creating from existing images
 - 1. Copywriting
- 8. Painterly abstraction
 - A. Creating an image based on oil or acrylic techniques
 - B. The language of paint
- 9. Formatting and printing large scale digital images
 - A. How to set up the file for printing
 - 1. JPEGS, Photoshop, RIFF, PSD files
- 10. Images that contain philosophical or political content
 - A. Discussion of specific artists
 - B. Creating a political or philosophical image
- 11. Final portfolios
 - A. Completed and printed images ready for final critique

Upon successful completion of this course, the student will be able to do the following:

COURSE:

- 1. construct medium to large scale electronic art projects
- 2. manipulate diverse digital images
- 3. set up correct file and pixel sizes for individual images
- 4. create digital images that reflect understanding of composition, color relationships, and form construction
- 5. create narrative images
- 6. integrate photographs, drawn images, and digitally created images
- 7. translate and create an image from a written source
- 8. work a sketchbook image into a finished digital image
- 9. work a philosophical concept into a piece of digital art
- 10. create a painterly abstraction in digital form

PROGRAM: *(Numbering reflects Program Outcomes as they appear in the college catalog)*

Visual Fine Arts Associate Degree

- 3. exhibit the importance of craft and professionalism in creating visual works of art
- 7. exhibit a sense of color systems, tonal relationships, and value relationships

GENERAL EDUCATION: *(Numbering reflects General Education Outcomes as they appear in the college catalog)*

- 1. **Aesthetic Dimensions** - Students will understand the diverse nature, meanings, and functions of creative endeavors through the study and practice of literature, music, the theatrical and visual arts, and related forms of expression.
 - Demonstrates:** Identifies and describes formal aspects, historical or cultural context, and aesthetic elements of the genre with clarity and appropriate vocabulary.
 - Does Not Demonstrate:** Unable to clearly identify and describe the formal aspects, historical context, and aesthetic elements of the genre.

Outcomes:

Describe measurable skills or knowledge that students should be able to demonstrate as evidence that they have mastered the course content.

<p>Evaluation: List how the above outcomes will be assessed.</p>	<p>Assessment will be based on the following criteria:</p> <ol style="list-style-type: none"> 1. Class discussion and participation 2. Exams and quizzes 3. Class projects/presentations
<p>Instructional Resources: List library (e.g. books, journals, on-line resources), technological (e.g. Smartboard, software), and other resources (e.g. equipment, supplies, facilities) required and desired to teach this course.</p>	<p>Required: Macintosh computer laboratory, inkjet printers (already in place) Desired: None</p>
<p>Textbook(s)</p>	<p>Refer to current academic year printout.</p>