

COURSE SYLLABUS

Course Title:	Special Topic: Hyperdrama: Theory and Practice	Date submitted:	December 2008 (AAC: 09-06)	
Department:	Humanities			
Curriculum:	Writing			
Course Descriptors: Make certain that the course descriptors are consistent with college and Board of Trustees policies, and the current course numbering system.	Course Code: (eg. ACC 101) ENG*298 Course Type: D A: Clinical B: Lab D: Distance Learning I: Individual/Independent L: Lecture N: Internship M: Seminar P: Practicum U: Studio X: Combined Lecture/Lab Y: Combined Lecture/ Clinical/Lab Z: Combined Lecture/Studio	Prerequisites:		
	Elective Type: G/HU/LA AH: Art History E: English FA: Fine Arts G: General HI: History HU: Humanities LA: Liberal Arts FL: Foreign Language M: Math S: Science SS: Social Science	B- in Composition and Screenwriting or permission of Department Chair		
	Credit Hours: 3 Developmental: (yes/no) No Lecture: 3 Clinical: 0 Contact Hours: Lab: 0 Studio 0 Other: 0 TOTAL: 3	Corequisites:		
	Class Maximum: 20 Semesters Offered: F/Sp/Su	None		
		Other Requirements:		
		None		
	Ability Based Education (ABE) Statement	At Tunxis Community College students are assessed on the knowledge and skills they have learned. The faculty identified the General Education Abilities critical to students' success in their professional and personal lives. In every class, students are assessed on course abilities, sometimes program abilities, and, in most classes, at least one General Education Ability. Students will receive an evaluation of the degree to which they have demonstrated or not demonstrated that General Education Ability.		
	Catalog Course Description:	Students learn how hyperdrama differs from traditional drama, focusing on those parameters that must be understood before writing a hyperdrama script: performance space, "main" character, scene design, dialogue, genre. Students brainstorm possible story concepts, and then each student develops and writes a short one-act hyperdrama. Students code their scripts into HTML and upload them to the web for feedback and discussion. A final script is prepared and put on the web as a performance-ready one-act hyperdrama. Prerequisites B- or better in Composition and Screenwriting or permission of Department Chair.		

<p>Topical Outline: List course content in outline format.</p>	<ol style="list-style-type: none"> 1. Introduction: What is hyperdrama? <ol style="list-style-type: none"> A. Drama, Avant-garde theater and Hyperdrama <ol style="list-style-type: none"> 1. Historic differences 2. Examples, such as “Tamara” and “Tony & Tina’s Wedding” 3. Focus since hypertext B. New definitions & functions in hyperdrama <ol style="list-style-type: none"> 1. Performance space 2. “Main” character 3. Scene design 4. Dialogue 5. Genre 2. Preparing to write hyperdrama <ol style="list-style-type: none"> A. Choosing the performance space <ol style="list-style-type: none"> 1. Live performance 2. Web presentation of script 3. Video on the web B. Creating the characters and their stories <ol style="list-style-type: none"> 1. Individual story arcs 2. Networking story arcs C. The flow of action <ol style="list-style-type: none"> 1. Timing scenes 2. Using a flow chart 3. Allowing for improvisation D. Writing in HTML <ol style="list-style-type: none"> 1. Hyperdrama as hypertext 2. Alternative presentations <ol style="list-style-type: none"> A. Storyspace B. Other software 3. Adding non-textual elements <ol style="list-style-type: none"> A. Images B. Music C. Audience participation 4. Uploading HTML files to the web 3. Writing Hyperdrama <ol style="list-style-type: none"> A. Beginning-middle-end storytelling B. Hyperlinks and appropriate link structure C. Hyperlinks as navigation device D. Developing the story to the timeline E. Developing the story to the character arc F. Writing assignments G. Uploading scenes for feedback and discussion 4. The Hyperdrama Project <ol style="list-style-type: none"> A. Rewriting B. Assembling the final project C. Checking links D. Uploading E. Presenting the project
	<p>Outcomes: Describe measurable skills or knowledge that</p>

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<p>students should be able to demonstrate as evidence that they have mastered the course content.</p>	<p>COURSE:</p> <ol style="list-style-type: none"> 1. write a coherent hyperdrama script 2. differentiate between hyperdrama and traditional drama 3. analyze different forms of performance space and dramaturgy 4. describe a storytelling framework in the context of hypertext <p>PROGRAM: <i>(Numbering reflects Program Outcomes as they appear in the college catalog)</i> N/A</p> <p>GENERAL EDUCATION: <i>(Numbering reflects General Education Outcomes as they appear in the college catalog)</i></p>
<p>Evaluation: List how the above outcomes will be assessed.</p>	<p>Assessment will be based on the following criteria:</p> <ol style="list-style-type: none"> 1. Hyperdrama scripts 2. Story treatments 3. Completed hyperdrama performance
<p>Instructional Resources: List library (e.g. books, journals, on-line resources), technological (e.g. Smartboard, software), and other resources (e.g. equipment, supplies, facilities) required and desired to teach this course.</p>	<p>Required: Access to New Media Lab or Writing lab</p> <p>Desired: None</p>
<p>Textbook(s)</p>	<p>Check with department chair for list of approved texts</p>