

COURSE SYLLABUS



Education That Works For a Lifetime

Course Title:	Special Topics: House of Cards: Perspectives on Gambling Addiction	Date of last update:	2005 (05-17)
Department:	Social Sciences	(If this syllabus is being changed as part of a course change or new course proposal, enter the date of the proposal)	
Curriculum:	DARC		
Course Descriptors: (Make certain that the course descriptors are consistent with college and Board of Trustees policies, and the current course numbering system.)	Course Code: (eg. ACC 101)	DAR*298	Prerequisites:
	Course Type:	L	None
	L: Lecture B: Lab X: Combined Lecture/Lab U: Studio N: Internship P: Practicum D: Distance Learning I: Individual / Independent		Corequisites:
	Credit Hours:	3	None
	Developmental: (yes/no)	no	Other Requirements:
	Lecture:	3	None
	Lab:	0	
	Contact Hours:	Clinical: 0	
		TOTAL: 3	
	Class Maximum:	35	
	Semesters Offered:	Spring	
Catalog Course Description: (Check with the Public Information Office to assure consistent taxonomy, terminology and style.)	This course will offer an in-depth study on the behavior of gambling and the impact gambling has on the individual, family, and community. Topics will include the history of gambling, types of gamblers, and the progression of problem gambling, family issues, treatment interventions, the role of money, magical thinking, grief, co-addictions and co-occurring disorders. Students will become familiar with diagnostic tools, treatment approaches, and key issues in the gambling treatment field.		
Course Objectives & Their Evaluation: (A broad, content-based statement about what the instructor will attempt to achieve in the course.)	<p>Through the use of classroom discussions, role-play, and presentation of case studies, the students will:</p> <ol style="list-style-type: none"> 1. identify the nature and scope of gambling activities in Connecticut and across the United States; 2. discuss the impact of co-morbid mental health and substance abuse disorders on problem gambling intervention and treatment options; 3. explain the unique challenges that face problem gamblers in their recovery process; 4. discuss the various types of gamblers and the association of progression; 5. discuss the impact of problem gambling on the family system; 6. explain how magical thinking influences the behavior of the problem gambler. <p>Students will be evaluated on this material through instructor prepared examinations, group presentations, and written assignments.</p>		
Specific Outcomes: (Measurable skills students will be expected to demonstrate or specific tasks the student should be able to perform, as evidence that the course content has been mastered.)	<p>Upon successful completion of this course, the student will be able to:</p> <ol style="list-style-type: none"> 1. articulate the assessment process and diagnostic tools; 2. discuss the appropriate treatment options available; 3. identify the current research trends; 4. explain the impact gambling has on the individual, the family, and their communities. 		

Topical Outline:	<ul style="list-style-type: none">I. History of GamblingII. Prevalence of GamblingIII. Assessment and DiagnosisIV. Understanding and Utilizing the DSM-IVV. Assessment ToolsVI. Continuum of the Disorder/Development of the DisorderVII. Types of GamblersVIII. Similarities/Differences between the substance abuse disordersIX. Social ImpactX. Treatment and Treatment PlanningXI. Family IssuesXII. Counseling InterventionsXIII. Gambling and MoneyXIV. Recovery and Relapse Prevention
Suggested Instructional Materials	Text to be determined
Resources, Equipment, & Special Facilities Required:	None