

COURSE SYLLABUS

Course Title:	Sculpture I	Date submitted:	Spring 2014 (AAC: 14-23)	
Department:	Art/Media			
Curriculum:	Visual Fine Art			
Course Descriptors: Make certain that the course descriptors are consistent with college and Board of Trustees policies, and the current course numbering system.	Course Code: (eg. ACC 101)	ART*131	Prerequisites: C- or better in Three-Dimensional Design (ART*122)	
	Course Type:	Z		
	A: Clinical B: Lab D: Distance Learning I: Individual/Independent L: Lecture N: Internship M: Seminar P: Practicum U: Studio X: Combined Lecture/Lab Y: Combined Lecture/Clinical/Lab Z: Combined Lecture/Studio			
	Elective Type:	G/FA/HU/LAS		
	AH: Art History E: English FA: Fine Arts FL: Foreign Language G: General HI: History HU: Humanities LAS: Liberal Arts & Sciences M: Math S: Science SS: Social Science			
	Credit Hours:	3	Corequisites: None	
	Developmental: (yes/no)	No		
	Lecture:	1		
	Clinical:	0		
	Lab:	3		
Studio:	0			
Other:	0			
Contact Hours:	TOTAL: 4	Other Requirements: None		
Class Maximum:	20			
Semesters Offered:	F/S/Su			
Catalog Course Description:	An introduction to the basic concepts of sculptural forms. A project based curriculum focused on diverse materials, spatial concerns, methodologies, symbolism, craft and subject. Students will explore the use of various tools and construction techniques including fabrication and assemblage. Established sculptural artists will be examined in terms of perception and style.			
Topical Outline: List course content in outline format.	<ol style="list-style-type: none"> 1. Overview of sculptural styles: Traditional figurative, bas-relief, non-objective, narrative, political, non-traditional materials, conceptual, earthworks, public sculpture, installation, and monumental 2. Integration of drawing and design in the planning of three-dimensional pieces 3. Fabrication with lightweight materials; i.e.; paper, foam core, plastic, light metals 4. Pliable sculptures and soft materials: fabric, lightwoods, plastic, wire, sheet products, such as tarpaper, cardboard, and vinyl 5. Wooden constructions including free standing pieces, wall mounted and/or involving the space in which they are to be presented 6. Assemblage and bas-relief 7. Non-welded metal constructions 8. Reductive sculptures including carving, shaping and removing of material from a block like shape 9. Installation structures involving re-shaping and orchestrating existing interior space by adding forms to the space, use of multiple forms working together to make a whole 			

10. Constructions with materials found and purchased at non-art stores
11. Group project
12. Discussions of public sculptural artists, political artists, and contemporary artists working in the three dimensional mediums
13. Discussion of narrative artists, final portfolios

Upon successful completion of this course, the student will be able to do the following:

COURSE:

1. develop an understanding of visual forms in three-dimensional space and how those forms interact within that space
2. develop an awareness of scale relationships between three-dimensional forms and the environment
3. understand a repertoire of concepts that relate directly to the application of three- dimensional structures i.e., positive-negative space, visual tension between forms, psychological attraction and aversion through form, balance and symmetry, surface alteration to create visual interest, material selection to invoke metaphor and association of direct ideas, scale as a form of visual manipulation of the viewer, and shape as a vehicle for suggestion of something other than what the shape is
4. use diverse tools and materials in the creation of objective form to develop a working knowledge of control of materials and tools
5. study professional sculptors, (past and present), ideas, models and formats for three-dimensional art
6. understand how architecture affects fine art and vice versa in interior, exterior, and natural space
7. develop a vocabulary of three-dimensional form, context and usage from art history and architectural models
8. work in a variety of media: pliable, wood, assemblage, reduction, molded, fabricated, metal, and found objects
9. apply creative problem solving
10. demonstrate an understanding of the formal relationships of basic three-dimensional forms in space
11. create three-dimensional projects that explore rectilinear, organic, psychological, public presentation, gallery installation, political themes, and personal themes
12. use diversified tools in the construction of three-dimensional form
13. exhibit understanding of concepts, structure, problem solving, and ideation as it applies to three-dimensional art
14. demonstrate a working knowledge of materials, tools, and techniques as they relate to individual projects
15. demonstrate knowledge of professional artists who work within the three-dimensional medium
16. exhibit verbal skills reflecting understanding of specific concepts introduced in the course

Outcomes:

Describe measurable skills or knowledge that students should be able to demonstrate as evidence that they have mastered the course content.

PROGRAM: *(Numbering reflects Program Outcomes as they appear in the college catalog)*

Visual Fine Arts Associate Degree:

3. exhibit the importance of craft and professionalism in creating visual works of art
4. demonstrate the ability to work out visual problems as they occur in specific projects to achieve competent design resolutions
6. control materials to produce pre-determined desired visual effects
8. demonstrate an understanding and ability to use art terminology
10. exhibit a sense of aesthetics and sensitivity toward diverse areas of visual art
11. demonstrate the ability to communicate artistic ideas and concepts clearly and effectively
12. use critical thinking and philosophical skills as they apply to the artistic process

GENERAL EDUCATION: *(Numbering reflects General Education Outcomes as they appear in the college catalog)*

1. **Aesthetic Dimensions** - Students will understand the diverse nature, meanings, and functions of creative endeavors through the study and practice of literature, music, the theatrical and visual arts, and related forms of expression.
 - Demonstrates:** Identifies and describes formal aspects, historical or cultural context, and aesthetic elements of the genre with clarity and appropriate vocabulary.
 - Does Not Demonstrate:** Unable to clearly identify and describe the formal aspects, historical context, and aesthetic elements of the genre.

<p>Evaluation: List how the above outcomes will be assessed.</p>	<p>Assessment will be based on the following criteria:</p> <ol style="list-style-type: none"> 1. understanding of concepts presented through individual projects, optional written quizzes, and discussion 2. execution of the individual projects from technical, compositional, and ideological perspectives 3. creative solutions of the individual projects 4. craft of the finished pieces 5. understanding of the historical references via written papers on specific topics concerning three-dimensional art and through the projects themselves 6. research on professional sculptors to understand the development of modern sculpture 7. participation in group discussions, critiques and shared projects 8. completion of all the assigned work during the semester
<p>Instructional Resources:</p> <p>List library (e.g. books, journals, on-line resources), technological (e.g. Smartboard, software), and other resources (e.g. equipment, supplies, facilities) required and desired to teach this course.</p>	<p>Required: None</p> <p>Desired: None</p>
<p>Textbook(s)</p>	<p>Refer to current academic year printout.</p>